

Knowledge

Julian Opie

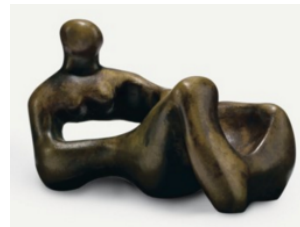
Many of this British artist's works are on the theme of the human body. Sometimes the body is represented by black outlines filled with flat colour and a black circle for a head with a space where the neck should be.



Julian Opie

Henry Moore 1898-1986

A British sculptor, he is most famous for creating abstract, bronze body sculptures which sometimes have holes right through them. As well as bumps and hollows, he used flowing shapes.



Recumbent Figure
Henry Moore

Alberto Giacometti 1901-1966

Alberto Giacometti was a Swiss sculptor, painter, draftsman and printmaker. Giacometti was one of the most important sculptors of the 20th century. His work was particularly influenced by artistic styles such as Cubism and Surrealism.

Activities

- Explore the works of the artist Julian Opie and use as inspiration to draw felt tip figures.
- Explore the sculptures of Henry Moore before visiting sculptures in and around Milton Keynes.
- Create charcoal drawings of a body shape experimenting with light and dark tones.
- Create pen drawings of bodies focusing on detail.
- Create a clay and wire maquette to form part of a group installation in the style of Alberto Giacometti.

Vocabulary

Group installation - where 3-D artworks are positioned to transform a space.

Maquette - a small, scale model that is often used as a plan for a full-sized drawing or sculpture.

Mold - a hollow container used to give shape to something.

Casting - a process where liquid metal is poured into a mold and then allowed to solidify. When solid, it is broken out of the mold - this is called 'a casting'.

Surrealism - an artist movement where artists can depict unnerving and illogical scenes

Bronze - a yellowish-brown metal that's a mixture of copper and tin.

The Angel of the
North
Antony Gormley



Skills

- Learn about the work of great artists in history
- Improve mastery of art and design techniques [shape, colour, light and dark tones, pen, charcoal, sculpture in clay, design]

Year 4	
Exploring & developing ideas	<p>Use sketchbooks to record ideas</p> <p>Explore ideas from first-hand observations</p> <p>Question and make observations about starting points, and respond positively to suggestions</p> <p>Adapt and refine ideas</p> <p>Comment on artwork using visual language</p>
Drawing	<p>Experiment with showing line, tone and texture with different hardness of pencils</p> <p>Show an awareness of perspective when drawing</p> <p>With increasing accuracy, use shading to show light and shadow effects</p>
Sculpture	<p>Explore how combinations of materials such as wire and clay can be transformed into sculpture, discovering how best to manipulate them and fasten them together</p> <p>Create a clay model in the style of an artist</p>
Work of other artists	<p>Use inspiration from famous artists to replicate a piece of work</p> <p>Reflect upon work inspired by a famous artist and the development of the art skills</p> <p>Express an opinion about the work of a famous artist and refer to techniques and effect</p> <p>Create original pieces that are inspired by the study of others.</p>