

Knowledge

Alfred Wallis [1855-1942]

He was a Cornish artist and fisherman who preferred using boat or house paints rather than artists' paints. He painted from his memories largely on old pieces of wood, cardboard, lids on boxes or objects he had found. Having no artist training, he began painting at the age of 70. His paintings use similar colours: greys, greens, browns, blacks and whites.

Greenpeace

A movement of people who are Passionate about defending the natural world from destruction. Their aim is to create a healthier planet that could sustain life for generations. Greenpeace does not accept funding from governments, corporations or political parties.



Giant choking whale -
Robert Vannucci

Vocabulary

Weaving - interlacing threads that pass in one direction with others that pass in the opposite direction to them.

Withies - tough flexible branches from the willow tree used for tying or basketry.

Structure - the arrangement of and the relationship between the parts of something.

Single-use plastics - plastic items that can only be used once before being thrown away or recycled.

Installation - a large multi-media piece of artwork designed to be displayed for a short period of time.

African trask mask -
Greenpeace Africa



House at St.Ives -
Alfred Wallis

Fish lantern



Activities

Create a pen drawing of a fish focusing on fine detail.

Explore the work of Alfred Wallis and use as inspiration to create an oil pastel observational drawing of a shell.

Design, make and decorate a lantern sculpture of a fish.

Create a woven undersea background for a class installation about ocean pollution, selecting appropriate colours, materials & textiles. Use recent Greenpeace art installations for inspiration.

Skills

Learn about the work of great artists in history
Improve mastery of art and design techniques
[observational drawing, pen, chalk pastels, sculpture, weaving, textiles, shadow, tone, texture, form, line, proportion, depth, visual and tactile qualities]

Year 6	
Exploring & developing ideas	<p>Review and revisit ideas in their sketchbooks</p> <p>Offer feedback using technical vocabulary</p> <p>Think critically about their design and art work</p> <p>Use digital technology as sources for developing ideas</p>
Drawing	<p>Depict movement and perspective in drawings</p> <p>Use a variety of techniques to add effects e.g. shadows, reflection, hatching, cross-hatching, stippling with increased accuracy</p> <p>Use a range of materials to demonstrate their own artistic style with increased accuracy</p>
Sculpture	<p>Use tools to create life-like qualities</p> <p>Create sculptures with increased attention to proportions</p> <p>Use a range of materials to create sculptures (clay, willow, tissue paper)</p>
Textiles	<p>Choose the appropriate stitch for joining and decorating including zig-zag stitch, satin stitch and blanket stitch</p> <p>Sew with increased precision</p> <p>Weave a range of materials with increased accuracy and selecting appropriate colour to create pattern and texture</p>
Work of other artists	<p>Give detailed observations about notable artists and designers</p> <p>Offer facts about notable artists' and designers' lives</p> <p>Create original pieces which show a range of influences and styles</p>