

Caroline Haslett Primary School - PE

Topic: Games

Year 6

Football

Knowledge

- Have an awareness of the rules of a conventional game
- Know when to pass or dribble - to keep team possession and make progress towards the goal
- Know how to adapt play to the needs of the game
- Understand tactics
- Begin to understand how to referee

Activities

- Dribble effectively around obstacles
- In small games, strike the ball, varying speed, height and direction
- Shoot on target
- Use all skills in a recognised version of the game

Vocabulary

Dribbling - Moving the ball along the ground by using the feet while keeping the ball under the player's control.

Foul - An action which breaks the rules

Free kick - A kick awarded for a foul committed by the opposition; the player kicks a stationary ball without any opposing players within 10 yards (9.15m) of the ball.

Corner - A free kick taken by the attacking team from the corner of the field

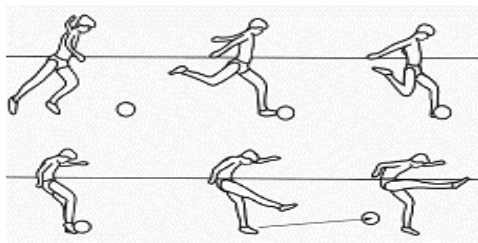
Throw-in - Taken by a player opposite the team that last touched the ball before it went out of play. Ball thrown from behind the head with two hands while standing with both feet on the ground behind a sideline.

Skills

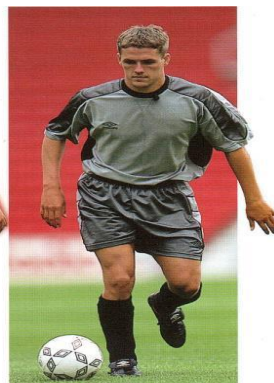
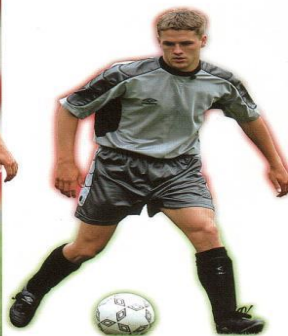
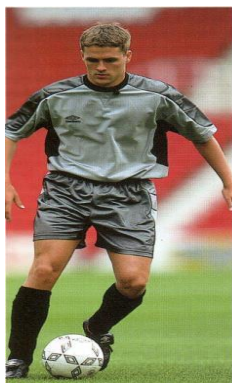
Consistently show control, precision and accuracy when:

- travelling with, sending and receiving a ball
- shooting
- using both sides of body

Shooting



Dribbling



Games - striking and fielding, net and wall and invasion progression

Year 6

Dribble effectively around obstacles showing precision and accuracy when sending and receiving

Perform skills with accuracy, confidence and control and adapting them to meet the needs of the situation

Play shots from both sides of the body in game situations