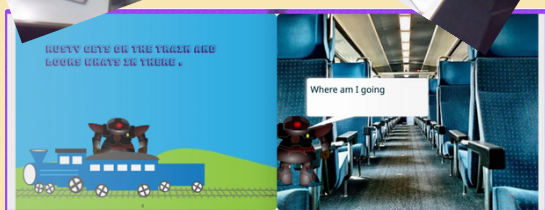




# CAROLINE HASLETT KNOWLEDGE ORGANISER COMPUTING YEAR 2 SPRING 1 DIGITAL STORY BOOKS



## VOCABULARY

Edit	Make changes to a document
Keyboard/Key	A set of keys that you use to type on a word processor. The buttons on a keyboard.
Spacebar	Creates a finger space in text.
Backspace	Takes away writing.
Text cursor	Flashing line on a word document.
Enter	Starts a new line.
Scene	The background on a digital writing page
Prop	The images on a digital writing page.

## SKILLS

- Use technology purposefully to create, organise, store, manipulate and retrieve digital content.
- Add images,
- Recognise common uses of information technology beyond school.
- Use technology safely and respectfully.
- Add sound to a story, including voice recording and music the children have composed.
- Work on a more complex story, including adding backgrounds and copying and pasting pages.
- Share digital books online.
- discuss the differences between writing on a computer and on paper
- say whether I prefer writing using a computer or using paper.

## KEY FACTS

Digital writing programs such as StoryJumper provide freehand .

Digital writing is when you use a PC device, such as a desktop computer, laptop or tablet, to create writing.

A digital book is one that can be read on the computer or on a tablet.

Digital Storybooks combine multimedia elements such as text, images, video, audio, and interactive content within a narrative structure.

