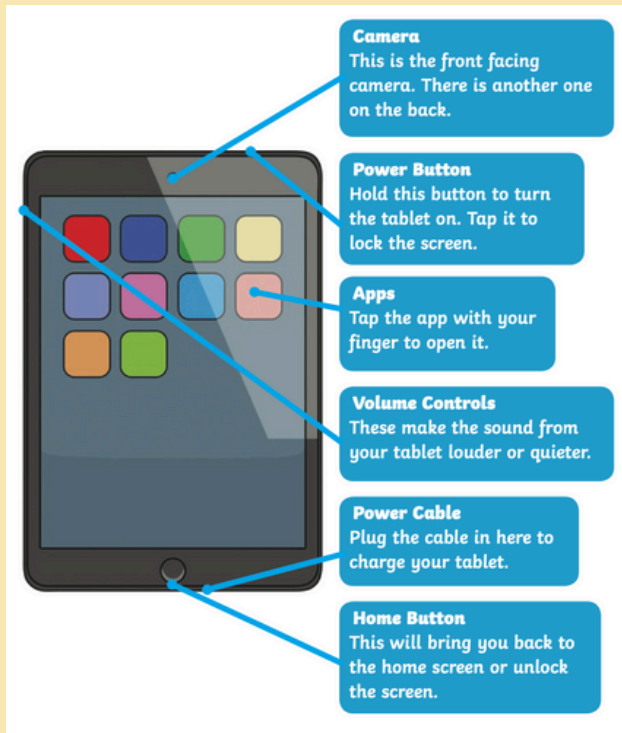




CAROLINE HASLETT KNOWLEDGE ORGANISER COMPUTING YEAR 1 AUTUMN 1 WHAT IS A COMPUTER?



VOCABULARY

App/Application An App is software which runs on a digital device. Examples include Our Story and Chatterbox

computing to use digital devices

digital device an electronic device which is a computer or has a computer inside.

image a picture on a computer

manipulate change digital content to suit purpose.

save Store the file so that you can save what you have done and open it up again later.

tablet a handheld digital device such as an iPad.

touchscreen A part of the digital device which accepts input and produces output.

SKILLS

- enter letters, numbers and other symbols into a computer.
- make marks on a screen using square and line tools.
- store a file (save) so that you can keep what you have made and open it up again later.
- use technology safely including
 - Hold the device carefully and use it gently.
 - use the device away from food and drink.
 - Only use the programs that we are supposed to be using.
 - Take turns if necessary and stop using the device when asked.
- Painting tools let you drag different tools around the screen to draw pictures.

KEY FACTS

Technology is the name for man-made things that help us.

Technology is all around us and helps to make our lives easier.

A computer or tablet/iPad is an electronic device which works with information. The information can be numbers, words, pictures, videos or sounds.

A cursor is an arrow on a computer screen that is controlled by the touchscreen or mouse. It shows you where you are working.

Electronic books combine multimedia content like: text, pictures, sound recordings, shapes and video clips.

